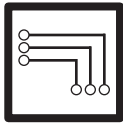


UNIT NAME Slotbot PLAYER _____

ORIGINAL PURPOSE Portable gambling device



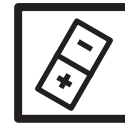
INTELLIGENCE

- 3 RealityCom
- 3 HumanCom
- 3 DigiCon
- 1 MechaniCon



CHASSIS

- 2 Dexterity
- 4 Mobility
- 2 Perception
- 3 Reflexes
- 2 Strength



CRUX

- 4 Durability
- 3 Buffer
- 5 Size
- 3 Power



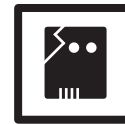
Physical Interaction

- 5 Interaction Pool
(Dex + Ref)
- 6 TN to be struck
(Mobil + Ref)
- 1 Damage from Strike
(Str÷2, round down)



Movement

- Initiative
(1d10 + Ref)
- 1d10 +
- Speed
(Mob + Ref)
- 7
k/hour
m/round



Thresholds

- OS Threshold
(DigiCon + Buffer)
- 6 MAX CURRENT
- Damage Threshold
(Durability + Size)
- 9 MAX CURRENT

FEATURES

Rating

Armored Chassis	1
Display Screen	2
Hardened Programming	1
Internal Compartment	1

DEFECTS

Rating

Buggy Mic	
Conspicuous	
Noisy	
Poor Acceleration	1
Warranty Worry	