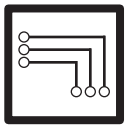
UNIT NAME MO PLAYER

ORIGINAL PURPOSE Foreign contaminant removal



INTELLIGENCE

- 4 RealityCom
- 3 HumanCom
- 2 DigiCon
- 2 MechaniCon

CHASSIS

- 1 Dexterity
- 5 Mobility
- 4 Perception
- 4 Reflexes
- 1 Strength

CRUX

- 5 Durability
- 3 Buffer
- 2 Size
- 2 Power

Physical Interaction

5 **Interaction Pool**
(Dex + Ref)

5 **TN to be struck**
(Mobil + Ref)

0 **Damage from Strike**
(Str÷2, round down)

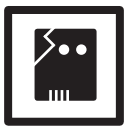
Movement

Initiative
(1d10 + Ref)

1d10 + 4

Speed
(Mob + Ref)

9
k/hour
m/round



Thresholds

OS Threshold
(DigiCon + Buffer)

5 MAX ( ) CURRENT

Damage Threshold
(Durability + Size)

7 MAX ( ) CURRENT

FEATURES	Rating	DEFECTS	Rating
Biofrequency Scanner	2		
High Speed			
Liquid Dispenser	1		