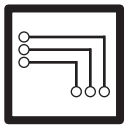
UNIT NAME Master Handy - Household model PLAYER

ORIGINAL PURPOSE Household assistant



INTELLIGENCE

- 5 RealityCom
- 5 HumanCom
- 1 DigiCon
- 2 MechaniCon

CHASSIS

- 4 Dexterity
- 4 Mobility
- 3 Perception
- 2 Reflexes
- 2 Strength

CRUX

- 3 Durability
- 2 Buffer
- 3 Size
- 3 Power

Physical Interaction

6 **Interaction Pool**
(Dex + Ref)

6 **TN to be struck**
(Mobil + Ref)

1 **Damage from Strike**
(Str÷2, round down)

Movement

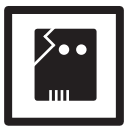
Initiative
(1d10 + Ref)

1d10 + ◯

Speed
(Mob + Ref)

6

k/hour
m/round



Thresholds

OS Threshold
(DigiCon + Buffer)

◯ MAX ◯ CURRENT

Damage Threshold
(Durability + Size)

◯ MAX ◯ CURRENT

FEATURES	Rating
Biofrequency Scanner	1
Fan	
Flight Ceiling	1
Internal Container	
Vacuum Nozzle	

DEFECTS	Rating
Environmentally Attuned (Indoors)	
Simple Programming	