UNIT NAME Han-Dee PLAYER

ORIGINAL PURPOSE Personal Assistant

INTELLIGENCE

- 4 RealityCom
- 4 HumanCom
- 3 DigiCon
- 2 MechaniCon

CHASSIS

- 3 Dexterity
- 3 Mobility
- 3 Perception
- 3 Reflexes
- 4 Strength

CRUX

- 3 Durability
- 3 Buffer
- 3 Size
- 4 Power

Physical Interaction

- 6 **Interaction Pool** (Dex + Ref)
- 6 **TN to be struck** (Mobil + Ref)
- 2 **Damage from Strike** (Str÷2, round down)

Movement

Initiative (1d10 + Ref)

1d10 + 3

Speed (Mob + Ref)

6

k/hour
m/round

Thresholds

OS Threshold (DigiCon + Buffer)

6 MAX ( ) CURRENT

Damage Threshold (Durability + Size)

6 MAX ( ) CURRENT

FEATURES	Rating	DEFECTS	Rating
Databank	1	Overriding Directive (Major)	
Manipulative Limb (Standard)	1	Power Cutoff	
Tool Set			