UNIT NAME BARR-E PLAYER

ORIGINAL PURPOSE Cyber-coworker / remote systems access

INTELLIGENCE

- 5 RealityCom
- 5 HumanCom
- 3 DigiCon
- 2 MechaniCon

CHASSIS

- 2 Dexterity
- 2 Mobility
- 4 Perception
- 2 Reflexes
- 2 Strength

CRUX

- 3 Durability
- 4 Buffer
- 4 Size
- 3 Power

Physical Interaction

- 4 **Interaction Pool** (Dex + Ref)
- 4 **TN to be struck** (Mobil + Ref)
- 1 **Damage from Strike** (Str÷2, round down)

Movement

Initiative (1d10 + Ref)

1d10 + 2

Speed (Mob + Ref)

4

k/hour
m/round

Thresholds

OS Threshold (DigiCon + Buffer)

7 MAX ( ) CURRENT

Damage Threshold (Durability + Size)

7 MAX ( ) CURRENT

FEATURES	Rating
Common Model	
Databank	1

DEFECTS	Rating
Environmentally Attuned (indoors)	
Buggy Microphone	